

Daisy Nursery Planning 2025-2026
Autumn 2 Weekly Planning W/C 24.11.25



Together Times	Monday	Tuesday	Wednesday	Thursday	Friday
Time	UtW - to use senses to talk about what they can see.	Maths - to sing number songs.	CL – to know and use lots of words.	Maths Use mathematical language to describe and compare sizes.	Literacy – phonics
Learning Objective	Describing.	Counting for ordinality.	Vocabulary development.	Noticing and comparison.	Listening
Skill	Show the pumpkin, can they remember what it is called? Read the 'Little Pumpkin' Story – 2 nd read. Can they recall what the pumpkin looks like? Eg different colours, patterns etc.	Sing the 'Pumpkin Number Song' to the tune of 'Ten Green Bottles'. Children to join in as a 'pumpkin'. Notice 1 more each time and encourage children to join in with number names.	Cut the pumpkin. What can they see? Model language. Can the children recall and remember the specific vocabulary – pumpkin, seeds, peduncle...	Use senses to explore the pumpkins. Use language to describe their patterns and different weights and sizes.	Play 'Ready, Steady, Go'. 'Roll the ball game' Please follow instructions given on the phonics card.
Differentiation: We can deepen the learning by...	Our questioning – 'How does the pumpkin feel? 'I wonder what's inside the pumpkin?'	Practise saying/singing number names 1-5 in order. Emphasise 1 more each time. Number cards in Landscape.	Extend language opportunities by modelling key words and open-ended questions and ambitious language e.g. peduncle, matter, flesh, stringy roughage, odour.	Extend their learning by using ambitious language such as More than and less than and questioning 'I wonder which one is heavier?'	Encourage the child to say their peer's name before rolling the ball.
Differentiation: Supporting SEND/ & Additional needs	Encourage children to feel the pumpkin. 'Orange Pumpkin' Use visuals - children look at the pumpkin pictures.	Support children to join in the singing with props and sensory cushions to sit on.	'Let's feel the Pumpkin' 'Orange Pumpkin' Encourage sensory exploration of natural resources.	Explore pumpkins. Model language such as big and small.	Encourage the child to wait for 'Ready, Steady, Go' before letting the ball go.
Key Vocabulary or Questions. (Hold a sentence)	Pumpkin, orange, green, stripy, seed, pulp	Number names 1,2,3,4,5. Counting, more, pumpkin.	Pumpkin, seeds, peduncle	Big, small, heavy, light, texture, patterns, bumpy, smooth, stripy.	Ready, Steady, Go, wait, name friend, roll, turn, look, looking.
Additional Resources	'Little Pumpkin' story Different sized pumpkins	Number name cards, pumpkins/props.	Safety knives, spoons, bowls, chopping board.	Various pumpkins.	Ball
End of session	Storytime/Singing	Storytime/Singing	Storytime/Singing	Singing/Game	Storytime/Flipper Flappers

Characteristics of Effective Learning: **Playing and Exploring, Active Learning, Creative and Critical Thinking**

Learning/play schemas – trajectory, positioning, transporting, enveloping, rotation, connecting, enclosing, orientation, transforming